

MCP SERVER

NO CODE

CLOUD HOSTED

# Clash Royale Tactical Intelligence MCP for AI Agents

## Monitor Clan War Progress and Analyze Battle Logs by Location

Clash Royale Tactical Intelligence provides your AI client with professional-grade access to Supercell's official database. You can analyze detailed player battle logs, predict future chest rotations for optimized rewards, and monitor real-time clan war progress. This MCP gives you deep insights into deck compositions and global rankings, turning raw game data into actionable strategy.

**A+** Quality Score 100/100

game-data

battle-logs

chest-cycle

tactical-analysis

player-profiles

api-access



# The connectivity layer between AI and the world's software.



Vinkius sits between AI and every application. All communication passes through Vinkius Cloud via the Model Context Protocol (MCP) — with governance, observability, and security at every layer.

# Your AI Connections Run Through Vinkius Cloud

The world's largest  
managed MCP catalog

Vinkius is the connectivity layer where AI connects to the software your business already runs. We handle the hosting, the security, the credentials, the uptime — you get agents that actually do things.

We operate the world's largest managed MCP catalog. Major SaaS platforms, CRMs, databases, and cloud providers — running, monitored, production-ready. This MCP server is hosted and maintained by the Vinkius Cloud for AI Agents.

*The agent doesn't manage credentials, doesn't manage uptime, doesn't manage security. Vinkius does.*

— Architecture principle

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## Four Pillars of the Vinkius Runtime

### 01 — Security by design

Credentials stay encrypted at rest via AES-256. The AI agent never touches raw keys — they're injected into a sandboxed V8 isolate at runtime. Actions are logged, and connections have an emergency kill switch.

### 03 — Deterministic observability

Eight immutable metrics per endpoint: request volume, p95 latency, error rate, active connections, cost attribution. A live payload feed logs every tool call with mutation detection.

### 02 — Built on MCP Fusion

This MCP server was built with **MCP Fusion**, the open-source framework (Apache 2.0) that powers the entire Vinkius catalog. Schema-as-firewall strips undeclared fields, compiled PII redaction runs at zero overhead, and cryptographic lockfiles produce git-diffable audit trails.

### 04 — Autonomous operations

Servers are deployed, monitored, and patched autonomously. New capabilities and security patches ship weekly. Zero-downtime deployments ensure continuous availability across all managed MCP servers.

**AES-256**

Encryption at rest

**Ed25519**

PKI vault signatures

**24h TTL**

Ephemeral session keys

**V8 Isolate**

Sandboxed execution

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## One Token. Instant Access.

Every MCP server on Vinkius is accessed through a **Connection Token**. Tokens are generated in the cloud dashboard and produce a unique MCP endpoint URL. Paste this URL into any MCP-compatible client — no SDK required.

A single token can serve **multiple AI clients simultaneously**, or you can issue separate tokens per client for granular access control. Each token tracks its own request count, last activity timestamp, and can be individually enabled or revoked.

MCP ENDPOINT

`https://edge.vinkius.com/{token}/mcp`

Claude



Cursor



VS Code



Windsurf



Grok



Gemini

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## Security Is the Architecture

Security in Vinkius is not a feature — it's the foundation of the runtime. The gateway enforces multiple independent protection layers between AI agents and third-party APIs.

### 01 — Ed25519 PKI Vault

Every workspace has an Ed25519 Master Key. Session keys are generated ephemerally (24h TTL) and signed by the Master Key. Credentials never leave the vault boundary.

### 02 — V8 Isolate Sandboxing

Tool code runs inside isolated-vm V8 isolates with 64 MB memory caps and per-request timeouts. No filesystem access, no network access except through the SSRF-guarded fetch bridge.

### 03 — SSRF Guard

All outbound HTTP requests are DNS-resolved and validated before execution. Private IP ranges (10.x, 172.16-31.x, 192.168.x, AWS metadata 169.254.x) are blocked at the network layer.

### 05 — Cryptographic Audit Trail

Every request is signed into a SHA-256 hash chain with Ed25519 signatures. Events form a tamper-proof, SIEM-exportable forensic record.

### 04 — DLP & PII Redaction

A ResponseGuard pipeline intercepts every tool response. Configurable redaction patterns strip sensitive fields (emails, SSNs, card numbers) before data reaches the AI agent.

### 06 — Honeypot Trap System

Phantom credentials are injected into isolated environments. If a honeypot is used outside Vinkius infrastructure, the server is quarantined instantly.

## Emergency Kill Switch

EU AI Act Art. 14(1)  
Compliant

The kill switch is an **emergency halt** mechanism — not a simple toggle. When triggered, it executes three actions atomically:

#### 01 — Server deactivated

The MCP server is immediately taken offline across the entire cluster.

#### 02 — All tokens revoked

Every connection token is invalidated. Total lockout — reconnection blocked until new tokens are issued.

#### 03 — WebSocket connections killed

Active connections terminated via Redis pubsub broadcast. Propagates to every runtime node in the cluster.

## Full Visibility. Zero Guesswork.

The Vinkius cloud dashboard includes a full MCP Governance suite — real-time analytics and security controls for production AI operations.

**Control Plane**

KPI dashboard with request volume, latency, success rate, token consumption, and AI-generated operational briefings.

**FinOps**

Cost tracking per tool, payload compression savings, budget optimization signals, and consumption trends.

**Firewall & DLP**

PII redaction activity, sensitive data protection counters, and security event timeline.

**Agent Activity**

Which AI clients are connecting, how often, and what they're doing — real-time session tracking.

**Tool Health**

Slowest and most error-prone tools, with actionable root-cause insights and performance baselines.

**Incident Log**

Error trends, failure rates, status-code breakdowns, and forensic audit trail access.

Get started at [cloud.vinkius.com](https://cloud.vinkius.com) — connect your AI agent in under 60 seconds.

# Clash Royale Tactical Intelligence MCP

13 tools available  
Cloud-hosted on Vinkius

This connector equips your AI client with tactical intelligence for Clash Royale players and strategists. Instead of manually checking multiple leaderboards or cross-referencing old match reports, your agent instantly pulls comprehensive data directly from the source. You can ask about a player's recent history to identify common opponent decks, check how far out you are on your chest cycle to plan optimal resource spending, or audit your entire clan's progress in River Race. It acts like having a dedicated coach who reviews every match for you, all through natural conversation. Once connected via Vinkius, your AI client can use this MCP alongside thousands of others to build complex strategies across multiple games and services.

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## Core Capabilities

### 01 — Analyze full battle history

Retrieve detailed logs of a player's recent matches, including crowns won and the opponent decks used.

### 02 — Predict reward cycles

Check your next set of chests in rotation to optimize when you play for maximum rewards.

### 03 — Audit clan performance

Get full details on a clan's status, list all members, and track real-time progress during Clan Wars.

### 04 — Benchmark global rankings

Fetch official leaderboards and player metrics across different regions or leagues worldwide.

# One Click on Vinkius — From Prompt to Execution

Available at [vinkius.com/mcp/clash-royale-tactical-intelligence](https://vinkius.com/mcp/clash-royale-tactical-intelligence) — connect your AI agent in three steps.

- 01** Subscribe to this MCP on Vinkius.
- 02** Enter your Clash Royale API Key from the developer portal into your chosen AI client (Claude, Cursor, etc.).
- 03** Tell your agent what you need—for example, 'What did my opponent use in my last five battles?' and get instant data.

The bottom line is that once connected, your AI client treats this MCP like a dedicated tactical database, allowing you to query complex gaming stats without writing any code.

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## Built For

This MCP targets anyone who needs deep data visibility into competitive mobile games. It's for clan leaders running coordination efforts and serious players trying to find tiny strategic weaknesses in their opponents.

### Clan Leader

Uses the MCP to monitor member participation rates during Clan Wars and audit overall clan health.

### Competitive Player

Runs detailed analyses on personal match history to identify weaknesses in their own deck or opponents' strategies.

### Data Strategist

Fetches global leaderboard data and tracks card usage patterns across different international regions for market analysis.

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## What Changes When You Connect

- 01** Identify opponent weaknesses quickly. Using `get_battle_log` lets your agent analyze multiple matches to spot recurring deck archetypes, giving you a strategic edge.

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- 02** Optimize rewards instead of guessing. Check the future reward stream using `get_upcoming_chests` so you know exactly when a Giant or Magical Chest drops next.
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- 03** Coordinate clan efforts efficiently. You can audit who has played and who hasn't by listing members via `get_clan_members`, keeping your team in sync during crucial Clan Wars.
- 
- 04** Benchmark against the best globally. The `get_location_rankings` tool lets you compare your clan's standing directly against top players in other regions.
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- 05** Track war progress instantly. Never miss a critical update; `get_current_river_race` gives you real-time fame scores and ranking data for immediate decision-making.
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## Real-World Applications

### Reviewing an opponent's meta deck

A competitive player asks their agent to review the last 10 matches. The agent runs `get_battle_log` and reports that the opponent relies heavily on 'Graveyard Spam', allowing the user to prepare a specific counter-deck.

### Managing large clan participation

The Clan Leader needs to know who hasn't attacked during the war. They use `get_clan_members` and cross-reference it with current war data via `get_current_river_race`, getting a targeted list of inactive members.

### Planning for rewards milestones

A player asks, 'When do I get my next big chest?' The agent checks the reward cycle using `get_upcoming_chests` and advises them that a Giant Chest is coming in 12 days, so they should focus on other goals until then.

### Finding high-ranking opponents

A player wants to challenge top talent. They use the location ranking tool, specifying 'International' and 'Players', instantly retrieving the IDs and profiles of the top 10 players globally for a duel.

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# Patterns to Avoid

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## Manually tracking war status

### ✗ AVOID

Having to visit the game's website, look at the clan tab, copy down the current fame score, and paste it into a spreadsheet for manual comparison.

### ✓ INSTEAD

Use ``get_current_river_race`` with your agent. It pulls real-time data directly, giving you an instant status report without any copying or pasting.

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## Guessing future rewards

### ✗ AVOID

Playing a major battle right before the end of the cycle only to get a common chest, wasting effort and resources.

### ✓ INSTEAD

Run ``get_upcoming_chests``. This tells you exactly what kind of reward is coming in the next few weeks, letting you time your activities perfectly.

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## Analyzing data piece by piece

### ✗ AVOID

Running separate searches for clan members and then running another search just to get a profile on one person, which takes multiple steps.

### ✓ INSTEAD

Use ``get_clan_members`` followed by ``get_player_profile``. Your agent sequences these two calls together to give you the full picture in one go.

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## The Right Fit

You should use this MCP if your primary need is deep, historical data analysis of Clash Royale gameplay. If you're a competitive player who needs to analyze multiple battle logs or a clan leader coordinating war efforts across different members, this is essential. However, don't expect it to predict game changes or card balance shifts; the tool only reports on *existing* data. If your goal is simple, quick lookups like checking if a clan exists by name, `search_clans` handles that fine. But if you need complex cross-referencing—like 'Show me the top 5 players in Region X who recently lost to deck Y'—you need this full intelligence package.

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## Clash Royale Tactical Intelligence: Analyzing Battle Logs for Deck Strategy

Today, analyzing opponent decks means logging into the game and manually reviewing match history. You have to scroll through dozens of battles, copy down card names, and try to piece together what a player is consistently using. It's tedious, slow, and you always miss details because you're overwhelmed by the sheer amount of scrolling.

With this MCP, your agent handles all that grunt work for you. You simply ask it to audit recent matches. The result isn't just raw data; it's a clean breakdown showing opponent decks and performance metrics across multiple logs, letting you know exactly what counter-strategy you need.

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## Clash Royale Tactical Intelligence: Monitoring Clan War Progress

Keeping up with clan wars is a nightmare of spreadsheets and forum posts. You have to track who attacked, how many fame points were earned, and if the whole squad is falling behind relative to other clans' progress.

This MCP gives you a single source of truth for war status. It reports real-time River Race progress and tracks member participation instantly. You stop guessing about your clan's standing; you just know it.

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# Clash Royale Tactical Intelligence: 13 Tools for Game Data Analytics

Use these tools to retrieve player profiles, audit clans, check war status, and analyze match history directly with your agent.

#	TOOL	DESCRIPTION
01	<code>get_battle_log</code>	Retrieves a comprehensive record of a player's recent match performance.
02	<code>get_upcoming_chests</code>	Lists the sequence and type of chests you will receive in your current reward cycle.
03	<code>get_clan_details</code>	Provides a complete profile summary for any specific Clash Royale clan.
04	<code>get_clan_members</code>	Outputs a list of all active members belonging to a specified clan.
05	<code>get_player_profile</code>	Pulls detailed stats, including the current deck and general profile information for one player.
06	<code>get_location_rankings</code>	Finds top players, clans, or war groups based on a specific geographic location ID.
07	<code>get_current_river_race</code>	Displays the real-time status and current standings of ongoing Clan Wars.
08	<code>get_river_race_history</code>	Retrieves past results and performance metrics for a clan's previous Clan War attempts.
09	<code>list_global_seasons</code>	Lists all historical global seasons that have taken place in the game.
10	<code>get_global_tournaments</code>	Fetches details about any currently active or upcoming global tournaments.
11	<code>list_all_cards</code>	Provides a complete catalog of every available card in the game's database.
12	<code>list_locations</code>	Generates a list of all country or location IDs you can query data against.
13	<code>search_clans</code>	Finds existing clans based on partial or full name searches.

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## See It in Action

Real prompts you can use once this MCP is connected to your AI agent through Vinkius Cloud.

**U** Analyze my last 5 battles and show the decks my opponents used.



### Battle Log Analysis: Last 5 Matches

- Match 1 Opponent Deck: Miner Control (Win Condition: Miner)
- Match 2 Opponent Deck: Golem Beatdown (Win Condition: Golem)
- Match 3 Opponent Deck: Log Bait Spam (Win Condition: Goblin Barrel)
- Match 4 Opponent Deck: Skeleton Army Push (Win Condition: Skarmy)
- Match 5 Opponent Deck: Miner Control (Win Condition: Miner)

**Observation:** Your opponents are favoring low-cost, high-impact win conditions. Focus on cards that counter Goblin Barrel and Golem push.

**U** What's happening with the clan war right now?



### Clan War Status Report (Current)

- **Rank:** 2nd Place Global
- **Fame Points:** 8,450 / 10,000
- **Leader Gap:** Trailing the leader by 500 points.
- **Activity Today:** 15/30 members have attacked. **ACTION NEEDED:** The list of unparticipating members is attached for immediate coordination.

## U When do I get my next big reward chest?



### Upcoming Chest Rotation (Next 20 Slots)

The current cycle shows a steady stream of Silver and Gold chests. Key rewards include:

- **+4 Slots:** Giant Chest (High Value)
- **+15 Slots:** Magical Chest (Very High Value)
- **+22 Slots:** Legendary Chest (Top Priority)

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## Frequently Asked Questions

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### 01 How can Clash Royale Tactical Intelligence help me find the best opponents?

This MCP lets you query global rankings by specific locations or leagues. You can use it to fetch profiles of high-ranking players, giving you a list of top targets for practice duels.

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### 02 Does Clash Royale Tactical Intelligence track my clan's overall health?

Yes, it provides real-time Clan War status and allows you to audit member participation. You can see exactly who needs to act to help boost your fame score and keep the team coordinated.

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### 03 Can I use this MCP to predict card availability?

While it can't predict future game updates, it provides a complete catalog of all current cards in the game using `list\_all\_cards`, helping you audit global card usage and strategies.

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### 04 Is Clash Royale Tactical Intelligence better than checking forums for war status?

Absolutely. Instead of relying on anecdotal reports, this MCP pulls verifiable, real-time data directly from the game's official stats, giving you precise fame scores and participation metrics.

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### 05 How do I use Clash Royale Tactical Intelligence for my own strategy?

You just ask your agent. Tell it to analyze your last five battles. It will process the logs and report back on common opponent decks, helping you identify specific weaknesses in your current build.







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# Go Live in 60 Seconds

Get your connection token from [cloud.vinkius.com](https://cloud.vinkius.com), then paste the endpoint URL into any MCP-compatible client.

YOUR MCP ENDPOINT

```
https://edge.vinkius.com/[TOKEN]/mcp
```

CLIENT	WHERE TO CONFIGURE
 <b>Claude AI</b>	Profile → Customize → Connectors → "+" → Add custom connector → Paste endpoint
 <b>Cursor</b>	Settings → Features → MCP Servers → "+ Add New MCP Server" → Type: SSE → Paste endpoint
 <b>VS Code</b>	Ctrl/Cmd+Shift+P → "MCP: Add Server" → add <code>"clash-royale-tactical-intelligence": { "url": "..." }</code>
 <b>Windsurf</b>	MCP Settings → <code>mcp_settings.json</code> → Add endpoint URL
 <b>ChatGPT</b>	Settings → Tools & plugins → Add MCP server → Paste endpoint
 <b>Gemini</b>	Extensions → Add MCP Server → Paste endpoint URL

## ASK AN AI ABOUT THIS

Let your preferred AI explain this MCP server

-  **Ask ChatGPT** 
-  **Ask Claude** 
-  **Ask Perplexity** 
-  **Ask Gemini** 
-  **Ask Grok** 

READY TO CONNECT

# Clash Royale Tactical Intelligence is live on Vinkius Cloud.

Get your connection token, paste it into your AI agent, and  
start building. No SDK. No deployment. Just results.

[Start at cloud.vinkius.com](https://cloud.vinkius.com) →

[vinkius.com](https://vinkius.com) · [support@vinkius.com](mailto:support@vinkius.com)

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