

M C P S E R V E R

N O C O D E

C L O U D H O S T E D

Game Night Planner MCP

Handle all your social event logistics through your AI client.

Game Night Planner MCP connects your AI client to the messy details of hosting a group. It manages the timing of your game rounds, balances teams for fair competition, tracks food and drink needs, and splits the bill so nobody overpays. You just tell your agent what you want to do, and it handles the math and the scheduling.

A+ Quality Score 100/100

games

party

logistics

scheduling

finance



SCAN TO VIEW

The connectivity layer between AI and the world's software.



Vinkius sits between AI and every application. All communication passes through Vinkius Cloud via the Model Context Protocol (MCP) — with governance, observability, and security at every layer.

Your AI Connections Run Through Vinkius Cloud

The world's largest
managed MCP catalog

Vinkius is the connectivity layer where AI connects to the software your business already runs. We handle the hosting, the security, the credentials, the uptime — you get agents that actually do things.

We operate the world's largest managed MCP catalog. Major SaaS platforms, CRMs, databases, and cloud providers — running, monitored, production-ready. This MCP server is hosted and maintained by the Vinkius Cloud for AI Agents.

The agent doesn't manage credentials, doesn't manage uptime, doesn't manage security. Vinkius does.

— Architecture principle

Four Pillars of the Vinkius Runtime

01 — Security by design

Credentials stay encrypted at rest via AES-256. The AI agent never touches raw keys — they're injected into a sandboxed V8 isolate at runtime. Actions are logged, and connections have an emergency kill switch.

03 — Deterministic observability

Eight immutable metrics per endpoint: request volume, p95 latency, error rate, active connections, cost attribution. A live payload feed logs every tool call with mutation detection.

02 — Built on MCP Fusion

This MCP server was built with **MCP Fusion**, the open-source framework (Apache 2.0) that powers the entire Vinkius catalog. Schema-as-firewall strips undeclared fields, compiled PII redaction runs at zero overhead, and cryptographic lockfiles produce git-diffable audit trails.

04 — Autonomous operations

Servers are deployed, monitored, and patched autonomously. New capabilities and security patches ship weekly. Zero-downtime deployments ensure continuous availability across all managed MCP servers.

AES-256

Encryption at rest

Ed25519

PKI vault signatures

24h TTL

Ephemeral session keys

V8 Isolate

Sandboxed execution

One Token. Instant Access.

Every MCP server on Vinkius is accessed through a **Connection Token**. Tokens are generated in the cloud dashboard and produce a unique MCP endpoint URL. Paste this URL into any MCP-compatible client — no SDK required.

A single token can serve **multiple AI clients simultaneously**, or you can issue separate tokens per client for granular access control. Each token tracks its own request count, last activity timestamp, and can be individually enabled or revoked.

MCP ENDPOINT`https://edge.vinkius.com/{token}/mcp`

Claude



Cursor



VS Code



Windsurf



Grok



Gemini

Security Is the Architecture

Security in Vinkius is not a feature — it's the foundation of the runtime. The gateway enforces multiple independent protection layers between AI agents and third-party APIs.

01 — Ed25519 PKI Vault

Every workspace has an Ed25519 Master Key. Session keys are generated ephemerally (24h TTL) and signed by the Master Key. Credentials never leave the vault boundary.

02 — V8 Isolate Sandboxing

Tool code runs inside isolated-vm V8 isolates with 64 MB memory caps and per-request timeouts. No filesystem access, no network access except through the SSRF-guarded fetch bridge.

03 — SSRF Guard

All outbound HTTP requests are DNS-resolved and validated before execution. Private IP ranges (10.x, 172.16-31.x, 192.168.x, AWS metadata 169.254.x) are blocked at the network layer.

05 — Cryptographic Audit Trail

Every request is signed into a SHA-256 hash chain with Ed25519 signatures. Events form a tamper-proof, SIEM-exportable forensic record.

04 — DLP & PII Redaction

A ResponseGuard pipeline intercepts every tool response. Configurable redaction patterns strip sensitive fields (emails, SSNs, card numbers) before data reaches the AI agent.

06 — Honeypot Trap System

Phantom credentials are injected into isolated environments. If a honeypot is used outside Vinkius infrastructure, the server is quarantined instantly.

Emergency Kill Switch

EU AI Act Art. 14(1)
Compliant

The kill switch is an **emergency halt** mechanism — not a simple toggle. When triggered, it executes three actions atomically:

01 — Server deactivated

The MCP server is immediately taken offline across the entire cluster.

02 — All tokens revoked

Every connection token is invalidated. Total lockout — reconnection blocked until new tokens are issued.

03 — WebSocket connections killed

Active connections terminated via Redis pubsub broadcast. Propagates to every runtime node in the cluster.

Full Visibility. Zero Guesswork.

The Vinkius cloud dashboard includes a full MCP Governance suite — real-time analytics and security controls for production AI operations.

Control Plane

KPI dashboard with request volume, latency, success rate, token consumption, and AI-generated operational briefings.

FinOps

Cost tracking per tool, payload compression savings, budget optimization signals, and consumption trends.

Firewall & DLP

PII redaction activity, sensitive data protection counters, and security event timeline.

Agent Activity

Which AI clients are connecting, how often, and what they're doing — real-time session tracking.

Tool Health

Slowest and most error-prone tools, with actionable root-cause insights and performance baselines.

Incident Log

Error trends, failure rates, status-code breakdowns, and forensic audit trail access.

Get started at cloud.vinkius.com — connect your AI agent in under 60 seconds.

Game Night Planner MCP

4 tools available

Cloud-hosted on Vinkius

Hosting a group can get complicated when you're trying to balance game times, keep people fed, and make sure the money situation is fair. This MCP gives your AI client the tools to manage those logistics for you. Instead of manually calculating how much everyone owes for pizza or trying to figure out how to fit three rounds of a long board game into a two hour window, you just ask your agent to do it. It can build a timed schedule for your specific games, organize players into balanced teams, and keep a running list of what snacks you need. When the night is over, it handles the math for shared expenses. It turns your AI client into a dedicated event coordinator that stays on top of the details while you focus on playing.

Core Capabilities

01 — Timed Scheduling

Your agent uses this to map out game durations and breaks.

02 — Team Balancing

Your agent uses this to group players into fair teams for competition.

03 — Food Tracking

Your agent uses this to maintain a list of snack and drink needs.

04 — Expense Splitting

Your agent uses this to divide total costs among everyone attending.

One Click on Vinkius — From Prompt to Execution

Available at vinkius.com/en/ai-agent-connect/game-night-planner — connect your AI agent in three steps.

- 01 Connect the MCP to your preferred AI client through Vinkius.
- 02 Tell your agent the details of your game night, such as players and games.
- 03 Ask the agent to create a schedule or organize teams.
- 04 Use the agent to track food needs or calculate final costs.

You connect the MCP to your client and start asking for help with your event details.

Built For

This is for anyone who hosts regular social gatherings and wants to offload the mental math and scheduling to an AI.

Social Hosts

People who organize game nights and want to focus on the guests rather than the logistics.

Board Game Enthusiasts

Players who need precise timing for complex game rotations.

Event Coordinators

Anyone managing small group expenses and food requirements.

What Changes When You Connect

- 01 Removes the math from splitting group bills.
- 02 Prevents game nights from running over time with timed schedules.
- 03 Ensures fair competition through automated team organization.

04 Keeps food and drink needs organized in one place.

Real-World Applications

Board Game Marathons

Use the scheduling tool to fit multiple long games into a single evening.

Competitive Tournaments

Organize players into balanced teams for fair round-based play.

Dinner and Game Mixers

Coordinate snack lists and food costs alongside the game schedule.

Shared Expense Management

Split the cost of shared snacks or game purchases among a group of friends.

Patterns to Avoid

Manual Math Fatigue

❌ AVOID

You try to manually divide a \$142 pizza bill among seven people with different amounts of toppings. It takes ten minutes of awkward texting to get everyone squared away.

✓ INSTEAD

Let your agent handle the math instantly. Use ``calculate_shared_costs`` to get the exact amount each person owes without the back and forth.

Running Over Time

❌ AVOID

You start a three hour board game at 9 PM and realize at midnight that everyone is too tired to finish. The night ends on a frustrating note.

✓ INSTEAD

Set a clear timeline before guests arrive. Use ``plan_games`` to build a schedule that fits your specific game sequence into your available window.

Unfair Matchups

❌ AVOID

You group the two most experienced players together against four beginners. The game ends in ten minutes because it isn't competitive.

✓ INSTEAD

Keep things fair by letting your agent group players. Use `'organize_players_and_teams'` to build balanced teams for every round.

The Right Fit

Connect this MCP if you host regular game nights or social gatherings where you want to stop worrying about logistics. Do not connect it if you are just playing solo or if your gatherings don't involve shared costs or timed activities. The deciding factor is whether you want to offload the mental math of hosting to your agent.

Game Night Planner: 4 Essential Logistics Tools

These tools handle the math, timing, and organization for your social gatherings. Your agent uses them to manage everything from snack lists to team balancing.

#	TOOL	DESCRIPTION
01	calculate_shared_costs	This tool calculates the total amount spent and what each person owes. It handles the math for splitting bills among all participants.
02	manage_snacks	This tool tracks food and drink requirements for your event. Use it to keep a list of what you need to buy or prepare.
03	organize_players_and_teams	This tool manages your attendee list and builds balanced teams. It ensures game rounds stay competitive by grouping players effectively.
04	plan_games	This tool creates a timed schedule for your game sequence. It makes sure your rounds fit within your available timeframe.

See It in Action

Real prompts you can use once this MCP is connected to your AI agent through Vinkius Cloud.

U Plan a game night with Catan and Uno. We want 2 rounds each, 30 minutes per round, with 5 minutes between rounds.



Your game night schedule is ready: Catan will have two 30-minute rounds, and Uno will have two 30-minute rounds, with a total duration of 130 minutes including buffer time.

U We have 6 players. Can you split them into teams of 3?



I have organized your 6 players into 2 teams of 3 members each.

U Calculate the costs: we spent 50 on pizza and 20 on drinks. There are 4 people.



The total spent is 70, which means each of the 4 participants owes 17.50.

Frequently Asked Questions

01 How do I use this MCP with my AI?

You connect to the MCP through the Vinkius platform. Once connected, any MCP-compatible client like Claude or Cursor can use the tools directly.

02 Can it help with splitting bills?

Yes. The `calculate_shared_costs` tool calculates the total spent and the specific amount each person owes.

03 Does it work for large groups?

Yes. You can use the `organize_players_and_teams` tool to manage attendee lists and create balanced teams regardless of group size.

04 Can I schedule specific game durations?

Yes. The `plan_games` tool allows you to set specific round lengths and buffer times to fit your schedule.

05 Do I need to host the MCP myself?

No. Vinkius hosts and manages the MCP for you, so it is ready to use immediately after you connect.

06 How do I schedule my games?

You can use the `plan_games` tool to define your game list, the number of rounds, and the duration per round to get a complete schedule.

07 Can I split the bill with my friends?

Yes, the `calculate_shared_costs` tool calculates the total spent and the exact amount each participant owes.

08 How are teams created?

The `organize_players_and_teams` tool takes your list of attendees and groups them into balanced teams based on your preferred team size.

Go Live in 60 Seconds

Get your connection token from cloud.vinkius.com, then paste the endpoint URL into any MCP-compatible client.

YOUR MCP ENDPOINT

`https://edge.vinkius.com/[TOKEN]/mcp`

CLIENT	WHERE TO CONFIGURE
 Claude AI	Profile → Customize → Connectors → "+" → Add custom connector → Paste endpoint
 Cursor	Settings → Features → MCP Servers → "+ Add New MCP Server" → Type: SSE → Paste endpoint
 VS Code	Ctrl/Cmd+Shift+P → "MCP: Add Server" → add <code>"game-night-planner": { "url": "..."</code>
 Windsurf	MCP Settings → <code>mcp_settings.json</code> → Add endpoint URL
 ChatGPT	Settings → Tools & plugins → Add MCP server → Paste endpoint
 Gemini	Extensions → Add MCP Server → Paste endpoint URL

ASK AN AI ABOUT THIS

Let your preferred AI explain this MCP server

-  Ask ChatGPT 
-  Ask Claude 
-  Ask Perplexity 
-  Ask Gemini 
-  Ask Grok 

READY TO CONNECT

Game Night Planner is live on Vinkius Cloud.

Get your connection token, paste it into your AI agent, and
start building. No SDK. No deployment. Just results.

Start at cloud.vinkius.com →

vinkius.com · support@vinkius.com

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DOCUMENT INFORMATION

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Endpoint	https://edge.vinkius.com/{token}/mcp

LICENSE & USAGE

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