MCP SERVER | NO CODE | CLOUD HOSTED

Roblox Social Intelligence MCP

Map the entire user network and group hierarchy.

Roblox Social & Group Intelligence gives your AI agent deep access to the Roblox social graph. It lets you track user profiles, audit group structures, and map out complex relationships like friend lists, followers, and real-time online status across the entire ecosystem.

A+ Quality Score 100/100

social-graph | user-profiles | presence-tracking | group-management | identity-verification

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vinkius.com/mcp/roblox-social-group-intelligence

SCAN TO VIEW

The connectivity layer between AI and the world's software.

Vinkius sits between AI and every application. All communication passes through Vinkius Cloud via the Model Context Protocol (MCP) — with governance, observability, and security at every layer.

Your AI Connections Run Through Vinkius Cloud

The world's largest managed MCP catalog

Vinkius is the connectivity layer where AI connects to the software your business already runs. We handle the hosting, the security, the credentials, the uptime — you get agents that actually do things.

We operate the world's largest managed MCP catalog. Major SaaS platforms, CRMs, databases, and cloud providers — running, monitored, production-ready. This MCP server is hosted and maintained by the Vinkius Cloud for AI Agents.

> *The agent doesn't manage credentials, doesn't manage uptime, doesn't manage security. Vinkius does.*
>
> — Architecture principle

Four Pillars of the Vinkius Runtime

01 — Security by design

Credentials stay encrypted at rest via AES-256. The AI agent never touches raw keys — they're injected into a sandboxed V8 isolate at runtime. Actions are logged, and connections have an emergency kill switch.

02 — Built on MCP Fusion

This MCP server was built with **MCP Fusion**, the open-source framework (Apache 2.0) that powers the entire Vinkius catalog. Schema-as-firewall strips undeclared fields, compiled PII redaction runs at zero overhead, and cryptographic lockfiles produce git-diffable audit trails.

03 — Deterministic observability

Eight immutable metrics per endpoint: request volume, p95 latency, error rate, active connections, cost attribution. A live payload feed logs every tool call with mutation detection.

04 — Autonomous operations

Servers are deployed, monitored, and patched autonomously. New capabilities and security patches ship weekly. Zero-downtime deployments ensure continuous availability across all managed MCP servers.

AES-256	Ed25519	24h TTL	V8 Isolate
Encryption at rest	PKI vault signatures	Ephemeral session keys	Sandboxed execution

One Token. Instant Access.

Every MCP server on Vinkius is accessed through a **Connection Token**. Tokens are generated in the cloud dashboard and produce a unique MCP endpoint URL. Paste this URL into any MCP-compatible client — no SDK required.

A single token can serve **multiple AI clients simultaneously**, or you can issue separate tokens per client for granular access control. Each token tracks its own request count, last activity timestamp, and can be individually enabled or revoked.

MCP ENDPOINT

```
https://edge.vinkius.com/{token}/mcp
```

Claude · Cursor · VS Code · Windsurf · Grok · Gemini

Security Is the Architecture

Security in Vinkius is not a feature — it's the foundation of the runtime. The gateway enforces multiple independent protection layers between AI agents and third-party APIs.

01 — Ed25519 PKI Vault

Every workspace has an Ed25519 Master Key. Session keys are generated ephemerally (24h TTL) and signed by the Master Key. Credentials never leave the vault boundary.

02 — V8 Isolate Sandboxing

Tool code runs inside isolated-vm V8 isolates with 64 MB memory caps and per-request timeouts. No filesystem access, no network access except through the SSRF-guarded fetch bridge.

03 — SSRF Guard

All outbound HTTP requests are DNS-resolved and validated before execution. Private IP ranges (10.x, 172.16-31.x, 192.168.x, AWS metadata 169.254.x) are blocked at the network layer.

04 — DLP & PII Redaction

A ResponseGuard pipeline intercepts every tool response. Configurable redaction patterns strip sensitive fields (emails, SSNs, card numbers) before data reaches the AI agent.

05 — Cryptographic Audit Trail

Every request is signed into a SHA-256 hash chain with Ed25519 signatures. Events form a tamper-proof, SIEM-exportable forensic record.

06 — Honeytoken Trap System

Phantom credentials are injected into isolated environments. If a honeytoken is used outside Vinkius infrastructure, the server is quarantined instantly.

Emergency Kill Switch

EU AI Act Art. 14(1) Compliant

The kill switch is an **emergency halt** mechanism — not a simple toggle. When triggered, it executes three actions atomically:

01 — Server deactivated

The MCP server is immediately taken offline across the entire cluster.

02 — All tokens revoked

Every connection token is invalidated. Total lockout — reconnection blocked until new tokens are issued.

03 — WebSocket connections killed

Active connections terminated via Redis pubsub broadcast. Propagates to every runtime node in the cluster.

Full Visibility. Zero Guesswork.

The Vinkius cloud dashboard includes a full MCP Governance suite — real-time analytics and security controls for production AI operations.

Control Plane

KPI dashboard with request volume, latency, success rate, token consumption, and AI-generated operational briefings.

Agent Activity

Which AI clients are connecting, how often, and what they're doing — real-time session tracking.

FinOps

Cost tracking per tool, payload compression savings, budget optimization signals, and consumption trends.

Tool Health

Slowest and most error-prone tools, with actionable root-cause insights and performance baselines.

Firewall & DLP

PII redaction activity, sensitive data protection counters, and security event timeline.

Incident Log

Error trends, failure rates, status-code breakdowns, and forensic audit trail access.

> Get started at **cloud.vinkius.com** — connect your AI agent in under 60 seconds.

Roblox Social & Group Intelligence MCP

9 tools available
Cloud-hosted on Vinkius

This MCP equips your AI client with professional social data engineering capabilities for Roblox. Forget manual searches; now your agent can resolve usernames into unique AccountIDs, giving you a precise view of user metadata and public profiles. You can audit official group structures by listing all available ranks, checking member counts, or even tracking who currently owns the group. Need to map out connections? Your agent retrieves comprehensive friend lists, follower counts, and tells you which users are online right now. Since Vinkius hosts this MCP, you connect once from your preferred AI client—whether that's Claude, Cursor, or Windsurf—and gain access to all these social data tools without needing any API keys for public discovery.

Core Capabilities

01 — Search and Profile Users

Find a user by their name and pull up their full profile details, badges earned, or bio information.

02 — Mapping Social Connections

List all the friends of a user, count who follows them, or see who they are currently following.

03 — Auditing Group Structures

Get official group details, including member counts and a full list of ranks held within that organization.

04 — Checking Presence Status

Determine if multiple users are currently online or playing a specific game right now.

05 — Analyzing Relationships

Analyze the deep connections between accounts by fetching friend lists and follower counts across the platform.

One Click on Vinkius — From Prompt to Execution

Available at **vinkius.com/mcp/roblox-social-group-intelligence** — connect your AI agent in three steps.

01 Subscribe to this MCP in Vinkius.

02 Connect your AI client, like Claude or Cursor. No API key is needed for public social data discovery.

03 Ask your agent a natural language query—for instance, 'What are the members of Group X and who are they following?'

The bottom line is that you use plain conversation to get complex social graph data.

Built For

This MCP is built for community managers, organizational scouts, or analytical gamers who spend time in the Roblox ecosystem. If your job involves tracking user behavior, auditing group rosters, or analyzing friend connections at scale, this tool saves hours of manual data gathering.

Community Manager

Monitoring group growth and member activity by checking official group details and viewing the current rank structure.

Competitive Scout/Recruiter

Performing deep audits of player connections, friend lists, and follower counts to identify high-value targets for recruitment.

Social Data Analyst

Running batch presence checks across dozens of user IDs to understand who is active in a given experience at any moment.

What Changes When You Connect

01 Instead of manually checking a profile, you can use 'get_user_profile' to instantly pull all metadata for an account with one command.

02 Stop guessing about influence. You can run 'get_user_followers' and 'get_user_followings' to quantify social reach immediately.

03 Need group status? Use 'get_group_details' and 'get_group_roles' together to audit the entire organization structure without clicking through multiple admin panels.

04 Real-time monitoring is key. 'get_users_online_status' lets you check if a dozen users are active in the same game simultaneously, which manual methods can't do.

05 The search function makes everything else possible; use 'search_roblox_user' first to guarantee you have the correct UserID before running any other audit tool.

Real-World Applications

Identifying High-Value Members

A community manager needs to find all top contributors. They ask their agent to 'get_group_roles' for the group and then cross-reference that list with 'get_user_badges' to see who has earned specific, rare badges.

Tracking Competitive Players

A scout needs a roster of potential recruits. They use 'search_roblox_user' to find usernames and then run 'get_user_friends' on several targets to map out interconnected social circles for maximum coverage.

Checking Live Activity

An event organizer wants to know how many people are attending right now. They input a batch of IDs and use 'get_users_online_status' to get an instant, accurate count of active users in the game.

Auditing Group Ownership

A team needs to verify group ownership changes. They run 'get_group_details' to confirm who owns a group and then use 'get_user_profile' on that owner's ID for full verification.

Patterns to Avoid

Treating it like a general API.

✗ AVOID

Trying to run basic account searches or payment lookups using the tool, assuming it covers all Roblox data points.

✓ INSTEAD

This MCP is strictly for social graph and group intelligence. For general user info, use 'get_user_profile'. Never expect financial or external platform data.

Skipping ID resolution first.

✗ AVOID

Giving the agent a username like 'Builderman' when it requires an ID for the connection tools, causing the query to fail immediately.

✓ INSTEAD

Always start by using 'search_roblox_user'. This provides the necessary UserID needed to run reliable audits with tools like 'get_user_friends'.

Asking for data across platforms.

✗ AVOID

Requesting friend lists from Roblox and then trying to combine that with a user's Spotify playlist using this MCP.

✓ INSTEAD

This MCP only handles the Roblox ecosystem. Keep your requests focused solely on tools like 'get_user_followers', 'get_group_roles', or 'get_user_badges'.

The Right Fit

Use this if your goal is to understand connections, hierarchy, and current status within the Roblox social graph. Specifically, if you need to know who follows whom, what roles people hold in a group, or if accounts are online right now, this MCP works for you. Don't use it if you just need to read general news articles about Roblox; those require web scraping tools. Furthermore, don't expect payment processing capabilities—this is purely social intelligence. If your goal involves complex data manipulation (like writing a Python script that processes the raw list of badges), you might pair this MCP with other dedicated scripting tools, but for pure discovery and audit, stick to its specific tools like 'get_user_badges' or 'get_group_details'.

Keeping Tabs on Who’s Doing What in Large Communities

Today, if a community manager needs to know how many people are active in their group and who the top contributors are, they have to jump through hoops. They open the official website, navigate to member lists, try to find role statistics, then maybe check user profiles one by one for badges or activity logs. It’s slow, tedious, and easily misses data points.

With this MCP connected via Vinkius, you simply ask your agent: 'Show me all users with the 'Moderator' rank who also have the 'Master Builder' badge.' The system instantly pulls group details, checks roles using 'get_group_roles', and verifies badges using 'get_user_badges'. You get a single, actionable list.

Get Full Picture with Roblox Social & Group Intelligence MCP

Before this, mapping out relationships meant guessing. You had to check friend lists via 'get_user_friends', then manually cross-reference those IDs with follower counts using 'get_user_followers'. It was a slow, manual process that couldn't handle scale.

Now, you tell your agent to map the social network between two users and list all their common friends. The system handles the complex graph traversal in seconds. You stop analyzing relationships; you just get the answer.

Roblox Social & Group Intelligence: 9 Tools

Use these specialized tools to perform deep audits of Roblox user data, from checking basic group details to analyzing complex social relationships.

#	TOOL	DESCRIPTION
01	`get_user_followers`	Retrieves the list of all users that follow a specific Roblox account.
02	`get_user_followings`	Lists every user that a given Roblox account is following.
03	`get_user_friends`	Retrieves the list of friends connected to a specific Roblox user.
04	`get_group_details`	Gets core metadata about an entire Roblox group, including its name and description.
05	`get_group_roles`	Lists every rank or role available within a specific Roblox group structure.
06	`get_users_online_status`	Checks the current online or in-game status for multiple specified user IDs at once.
07	`get_user_badges`	Retrieves a list of all badges earned by a specific Roblox user.
08	`get_user_profile`	Fetches the comprehensive profile data for a Roblox user, given their unique ID.
09	`search_roblox_user`	Locates specific Roblox users by entering their username.

See It in Action

Real prompts you can use once this MCP is connected to your AI agent through Vinkius Cloud.

U Find the UserID for the Roblox user 'Builderman' and show his friend list.

Resolving username... I've found the account for 'Builderman' (ID: 156). I've also retrieved his public friend list which includes 68 users. Would you like to see his current presence status or account history?

U Analyze the group ID '1' and list all available ranks and the owner.

Inspecting group metadata... Group ID '1' (Roblox) is owned by 'Builderman'. It has over 2 million members. I've retrieved the rank structure including 'Member', 'Moderator', and 'Admin'. Would you like the full list of members in a specific rank?

U Check if user IDs '123, 456, 789' are currently playing any game together.

Running batch presence check... Users 123 and 456 are currently in the same experience: 'Work at a Pizza Place'. User 789 is currently offline. Shall I continue monitoring their status for any changes?

Frequently Asked Questions

01 **How do I find a user's full profile using the Roblox Social & Group Intelligence MCP?**

Use 'get_user_profile'. This tool takes a specific UserID and returns comprehensive metadata, including biographical info, badges earned, and account history.

02 **Can I check if multiple users are online at the same time with get_users_online_status?**

Yes. 'get_users_online_status' allows you to input a batch of IDs and instantly determines who is currently in-game or offline, which is perfect for event planning.

03 **What kind of data can I get about groups using the Roblox Social & Group Intelligence MCP?**

You can audit group structures completely. Tools like 'get_group_details' provide general info, while 'get_group_roles' lists every available rank and its associated permissions.

04 **Does this MCP help me find users by username?**

Yes, you use the 'search_roblox_user' tool. This finds the correct UserID based on a provided username, which is necessary before running any detailed audits.

05 **Can I track who follows whom using get_user_followers?**

Absolutely. 'get_user_followers' retrieves a list of every user that currently tracks the profile you specify, helping quantify a user's public reach.

Go Live in 60 Seconds

Get your connection token from **cloud.vinkius.com**, then paste the endpoint URL into any MCP-compatible client.

YOUR MCP ENDPOINT

```
https://edge.vinkius.com/[TOKEN]/mcp
```

CLIENT	WHERE TO CONFIGURE
Claude AI	Profile → Customize → Connectors → "+" → Add custom connector → Paste endpoint
Cursor	Settings → Features → MCP Servers → "+ Add New MCP Server" → Type: SSE → Paste endpoint
VS Code	Ctrl/Cmd+Shift+P → "MCP: Add Server" → add `"roblox-social-group-intelligence": { "url": "…" }`
Windsurf	MCP Settings → `mcp_settings.json` → Add endpoint URL
ChatGPT	Settings → Tools & plugins → Add MCP server → Paste endpoint
Gemini	Extensions → Add MCP Server → Paste endpoint URL

ASK AN AI ABOUT THIS

Let your preferred AI explain this MCP server

- Ask ChatGPT
- Ask Claude
- Ask Perplexity
- Ask Gemini
- Ask Grok

READY TO CONNECT

Roblox Social & Group Intelligence is live on Vinkius Cloud.

Get your connection token, paste it into your AI agent, and start building. No SDK. No deployment. Just results.

Start at cloud.vinkius.com →

vinkius.com · support@vinkius.com

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Endpoint	`https://edge.vinkius.com/{token}/mcp`

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